Matrix Access structure Policy used in Attribute-Based Proxy Re-encryption

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Abstract

Proxy re-encryption (PRE) allows a semi-trusted proxy to convert a ciphertext originally intended for Alice into an encryption of the same message intended for Bob. Song Luo, Jianbin Hu, and Zhong Chen presented a novel ciphertext policy attribute-based proxy re-encryption (CP-AB-PRE) scheme. The ciphertext policy realized in their scheme is ANDgates policy supporting multi-value attributes, negative attributes and wildcards. We propose a new access policies based on LSSS matrix access structures. Our scheme still have the properties of both PRE and CP-AB-PRE, such as unidirectionality, non-interactivity, multi-use, allows the encryptor to decide whether the ciphertext can be re-encrypted and allows the proxy to add access policy. Furthermore, our scheme can be modified to outsource the policy of W2.

Keywords: Proxy Re-encryption, Attribute-Based Encryption, Ciphertext Policy, matrix access structures

1. Introduction

After Boneh and Franklin [1] proposed a practical identity-base encryption (IBE) scheme, Green and Ateniese [2] proposed the first identity-based PRE (IB-PRE).A proxy re-encryption (PRE) scheme allows a proxy to translate a ciphertext encrypted under Alice's public key into one that can be decrypted by Bob's secret key. The proxy may be an untrusted third party. PRE was used in many scenarios. Imagine that one day you are on a business trip and is inconvenient to access your email. You would wish to have the mail server forward your encrypted email messages to your secretary Bob, who can then read the message using his own or new private key. Once Alice comes back, the proxy was asked to stop transferring the emails. Difference with the traditional proxy decryption scheme, PRE does not need users to store any additional decryption key, in other words, any decryption would be finished using only his own secret keys. But in our scheme, the User2 need some Auxiliary key.

Attribute-based encryption (ABE) is a generalization of IBE. The data provider can express how he wants to share data in the encryption algorithm itself. Goyal, Pandey, Sahai, and Waters [3] further clarified the concept of Attribute-Based Encryption. There are two kind of ABE schemes, key policy ABE (KP-ABE) and ciphertext policy ABE (CP-ABE) schemes. In KP-ABE schemes, ciphertexts are associated with sets of attributes and users' secret keys are associated with access policies. In CP-ABE schemes, the situation is reversed. That is, each ciphertext is associated with an access policies.CP-

ABE have three kind of access structure. Cheung and Newport [4] use AND-gates as the access strategy, for the first time proved the security of CP-ABE mechanism under DBDH assumption. Bethencourt, Sahai, and Waters [5] use the tree structure to realize Fine-Grained access control strategy. Waters [6] use LSSS access structure (M, ρ) under DPBDHE (decisional Parallel Bilinear Diffie-Hellman Exponent) hypothesis. We can implement proxy re-encryption in ABE schemes, as ABE is the development of IBE. But it is not a trivial work to apply proxy re-encryption technique into attribute based system. Song Luo, Jianbin Hu [39] proposed a novel ciphertext policy attribute-based proxy re-encryption (CP-AB-PRE) scheme. The ciphertext policy realized in their scheme is AND-gates policy supporting multi-value attributes, negative attributes and wildcards.

Our Contributions We present a ciphertext policy attribute-based proxy re-encryption (CP-AB-PRE) scheme using matrix access structure. The ciphertext policy realized in our scheme is matrix access policy, which also supporting multi-value attributes, negative attributes and wildcards. It is more convents to control the attributes of User2, and realize the policy of W2 more efficiently. Our scheme inherits the following properties of PRE mentioned in [2, 7]:

- **Unidirectionality**. Ueser1 can delegate decryption rights to User2 without permitting her to decrypt User2's ciphertext.

- **Non-Interactivity.** User1 can compute re-encryption keys without the participation of User2 or the private key generator (PKG).

- **Multi-Use.** The proxy can re-encrypt a ciphertext multiple times, e.g. re-encrypt from User1 to User2, and then re-encrypt the result from User2 to User3.In this process, the computation would increase, but not exponent increasing.

Our scheme has the other three properties:

- Secret Key Security [7]. A valid proxy designated by User1, other users who are able to decrypt User1's ciphertext with the help from the proxy cannot collude to obtain User1's secret key.

- **Re-encryption Control.** User1 can decide whether the ciphertext can be re-encrypted.

– **Extra Access Control.** When the proxy re-encrypts the ciphertext, he can add extra access policy to the ciphertext.

- **Re-outsourcing.** In our scheme, the User1 can finish the process of proxy. If we omit the proxy, not only User1but also User2 would increase the amount of computation. We will use the third party. We can also outsource the policy of W_2

Related Work Sahai and Waters [8] first proposed Attribute-based encryption and later clarified in [9]. The first CP-ABE scheme was put forward by Bethencourt, Sahai, and Waters [10]. Their scheme allows the ciphertext policies to be very expressive, but the security proof is in the generic group model. Cheung and Newport [11] raised a provably secure CP-ABE scheme which is proved to be secure under the standard model. Further on, their scheme supports AND-Gates policies which deals with negative attributes explicitly and uses wildcards in the ciphertext policies. Goyal et al. [12] put forward a bounded ciphertext policy attribute-based encryption in which a general transformation method was proposed to transform a KP-ABE system into a CP-ABE one by using "universal" access tree. However, the parameters of ciphertext and private key sizes will grow up in the worst case. The first secure CP-ABE scheme was presented by Waters [13], which supported general access formulas. Lewko et al. [14] present a fully secure CP-ABE scheme by using the dual system encryption techniques [15, 16].

There are also many other ABE schemes. Multiple authorities were introduced in [17] and [18]. K.Emura et al. [19] introduced a novel scheme using AND-Gates policy .In their scheme, it has constant ciphertext length. Hiding access structure in attribute-based encryption is also a problem. T.Nishide et al. [20] gave a method to solve. Attribute-based encryption was enhanced by R.Bobba et al. [21] with attribute-sets which allow same attributes in different sets. N.Attrapadung et al. [22] proposed dual-policy attributebased encryption which allows key-policy and ciphertext-policy act on encrypted data simultaneously. Matthew Green,Susan Hohenberger and Brent Waters [23] proposed the concept of outsourcing ,which had relationship with the proxy(third party).It can also be regard as the expansion of the PRE. Recently, predicate encryption was proposed by Katz, Sahai, and Waters [24] and furthered by T.Okamoto et al. [25].

Mambo and Okamoto [26] first introduced the notion of PRE. Later Blaze et al. [27] presented the first concrete bidirectional PRE scheme which allows the key holder to announce the proxy function and have it applied by untrusted third parties without further involvement by the original key holder. These schemes all had multi-use property. The first unidirectional and single-use proxy reencryption scheme was presented by Ateniese et al. [7]. Boneh, Goh and Matsuo [28] described a hybrid proxy re-encryption system based on the ElGamal-type PKE system [29] and Boneh-Boyen's identity-based encryption system [30].In 2007, Green and Ateniese [2] provided identity-based PRE but their schemes are secure in the random oracle model. Chu et al. [40] proposed new identity-based proxy re-encryption schemes in the standard model. Matsuo [31] proposed new proxy reencryption system for identity-based encryption, but the scheme needs a re-encryption key generator (RKG) to generate re-encryption keys. Libert and Vergnaud [32] proposed a traceable proxy re-encryption system, in which a proxy that leaks its re-encryption key can be identified by the delegator. After the present of ABE, Guo et al.[33] proposed the first attribute-based proxy reencryption scheme, their scheme is based on key policy and bidirectional. Liang et al. [34] proposed the first ciphertext policy attribute-based proxy re-encryption scheme which has the above properties except reencryption control.

Organization The paper is organized as follows. We give necessary background information and assumptions in Section 2. We present our scheme and secure model, then construct and give a proof of security in Section 3. Discuss a number of extensions of the proposed scheme in Section 4.

2. Preliminaries

2.1 Bilinear Maps

Let \mathbb{G} and \mathbb{G}_{T} be two multiplicative cyclic groups of prime order *p*. Let *g* be a generator of \mathbb{G} and e: $\mathbb{G} \times \mathbb{G} \to$



 \mathbb{G}_{T} be a bilinear map with the properties:

1. Bilinearity: for all $u, v \in \mathbb{G}$ an $a, b \in \mathbb{Z}_n$, we have $e(u^{a}, v^{b}) = e(u, v)^{ab}.$

2. Non-degeneracy: $e(g, g) \neq 1$.

We say that G is a bilinear group if the group operation in \mathbb{G} and the bilinear map $e: \mathbb{G} \times \mathbb{G} \to \mathbb{G}_T$ are both efficiently computable.

2.2 Access Structure

Definition2 (Access Structure [35]) Let $\{P_1, P_2, \dots, P_n\}$ be a set of parties. A collection $A \subseteq 2^{\{P_1, P_2, \dots, P_n\}}$ is monotone if $\forall B, C$: if $B \in A$ and $B \subseteq C$ then $C \in A$. An access structure (respectively, monotone access structure) is a collection (resp., monotone collection) A of non-empty subsets of $\{P_1, P_2, \dots, P_n\}$, i.e., $A \subseteq 2^{\{P_1, P_2, \dots, P_n\}}$. The sets inA are called the authorized sets, and the sets not in A are called the unauthorized sets.

In our context, the role of the parties is taken by the attributes. Thus, the access structure A will contain the authorized sets of attributes. We restrict our attention to monotone access structures. However, it is also possible to (inefficiently) realize general access structures using our techniques by defining the "not" of an attribute as a separate attribute altogether. From now on, unless stated otherwise, by an access structure we mean a monotone access structure.

2.3 LSSS and Monotone Span Programs[36]:

In a linear secret-sharing scheme [37], realizing an access structure A, a third party called the dealer holds a secret y and distributes the shares of y to parties such that y can be reconstructed by a linear combination of the shares of any authorized set. Further, an unauthorized set has no information about the secret y.

There is a close relation between LSSS and a linear algebraic model of computation called monotone span programs (MSP) [38]. It has been shown that the existence of an efficient LSSS for some access structure is equivalent to the existence of a small monotone span program for the characteristic function of that access structure [37, 38]

2.4 Decisional Parallel Bilinear Diffie-Hellman **Exponent Assumption** [36]

We define the decisional q-parallel Bilinear Diffie-Hellman Exponent problem as follows. Choose a group G of prime order p according to the security parameter. Let $a,s,b_1,\cdots,b_q\in \mathbb{Z}_p$ be chosen at random and g be a generator of G. If an adversary is given

$$\vec{y} = g, g^{s}, g^{a}, \cdots, g^{(a^{q})}, g^{a^{(q+2)}}, \cdots, g^{a^{(2q)}}$$

 $\forall 1 \leq j \leq q$ $g^{s \cdot b_j}, g^{a/b_j}, \cdots, g^{(a^q/b_j)}, , g^{(a^{q+2}/b_j)}, \cdots, g^{(a^{2q}/b_j)}$ $g^{a \cdot s \cdot b_k/b_j}, \cdots, g^{(a^q \cdot s \cdot b_k/b_j)}$ $\forall 1 \leq j, k \leq q, k \neq j$ it must remain hard to distinguishe(g, g)^{$a^{q+1}s$} $\in \mathbb{G}_T$ from a random element in \mathbb{G}_T .An algorithm \mathcal{B} that outputs $z \in \{0,1\}$ has advantage ϵ in solving decisional q-parallel BDHE in **G** if

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 $|\Pr[\mathcal{B}(\vec{y}, T = e(g, g)^{a^{q+1}s}) = 0] - \Pr[\mathcal{B}(\vec{y}, T = R) = 0]| \ge \epsilon$

Definition 2.1 We say that the (decision) q parallel-BDHE assumption holds if no polytime algorithm has a non-negligible advantage in solving the decisional qparallel BDHE problem.

3. CP Attribute-Based Proxy Re-encryption

3.1 Algorithms of CP-AB-PRE

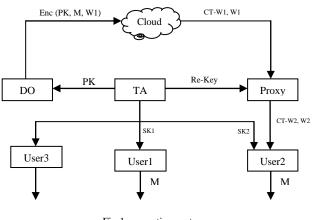


Fig.1 encryption system

A CP-AB-PRE scheme consists of the following six algorithms:

Setup, KeyGen, Encrypt, RKGen, Reencrypt, and Decrypt.

Setup (1^{κ}) . This algorithm takes the security parameter κ as input and generates a public key *PK*, a master secret key MSK.

KeyGen(MSK, L_1). This algorithm takes MK and a set of attributes L_1 as input and generates a secret key SK_{L_1} associated with L_1 .

Encrypt (PK, M, W_1). This algorithm takes PK, a message M, and an access policy W_1 as input, and generates a ciphertext CT_{W_1} .



RKGen(SK_{L_1}, L_2). This algorithm takes a secret key SK_{L_1} and a set of attributes L_2 as input and generates a reencryption key $RK_{L_1 \rightarrow L_2}$.

Reencrypt ($RK_{L_1 \to L_2}$, CT_{W_1} , W_2). This algorithm takes a re-encryption key $RK_{L_1 \to L_2}$, and a ciphertext CT_{W_1} as input, first checks if the attribute list in L_1 satisfies the access policy of CT_{W_1} , that is, $L_1 = W_1$. Then, if check passes, it generates a re-encrypted ciphertext $CT_{W'_1}$; otherwise, it returns \perp .In addition, it generates the part ciphertext CT_{W_2} of the policy W_2

Decrypt $(CT_{W_1}, SK_{L_1}; CT_{W'}, CT_{W_2}, SK_{L_2})$ This algorithm takes $CT_{W'}$, SK_{L2}, CT_{W_2} associated with L_2 as input and returns the message M if the attribute list L_2 satisfies the access policy W_2 specified for CT_{W_2} , that is, $L_2 = W_2$. If $L_2 \neq W_2$, it would returns \perp with overwhelming probability.

3.2 Security Model

We describe the security model called Selective-Policy Model for our CP-ABPRE scheme. Based on [34], we use the following security game. A CP-AB-PRE scheme is selective-policy chosen plaintext secure if no probabilistic polynomial time adversary has nonnegligible advantage in the following Selective-Policy Game.

Selective-Policy Game for CP-AB-PRE

Init: The adversary \mathcal{A} commits to the challenge ciphertext policy W_1^* .

Setup: The challenger runs the **Setup** algorithm and gives PK to \mathcal{A} .

Phase 1: \mathcal{A} makes the following queries.

– Extract(L_1^*): \mathcal{A} submits an attribute list L_1^* for a KeyGen query where

 $L_1^* \neq W_1^*$, the challenger gives the adversary the secret key $SK_{L_1^*}$.

- RKExtract(L₂^{*}, W₂^{*}): \mathcal{A} submits an attribute list L₂^{*}for a RKGen query where L₂^{*} | \neq W₂^{*}, the challenger gives the adversary the re-encryption key RK_{L₁^{*} \to L₂^{*}}.

Challenge: \mathcal{A} submits two equal-length messages M_0, M_1 to the challenger. The challenger flips a random coin b and passes the ciphertext Encrypt(PK, M_b, W_2^*)to the adversary.

Phase 2: Phase 1 is repeated.

Guess: \mathcal{A} outputs a guessb' of b.

The advantage of \mathcal{A} in this game is defined as

$$Adv_{\mathcal{A}} = |Pr[b' = b] - \frac{1}{2}|$$

In [17], Ateniese et al. defined another important security notion, named delegator secret security (or master key security), for unidirectional PRE. This security notion captures the intuition that, even if the dishonest proxy colludes with the User2, it is still impossible for them to derive the delegator's private key in full.

We give master key security game for attribute-based proxy re-encryption as follows. A CP-AB-PRE scheme has selective master key security if no probabilistic polynomial time adversary \mathcal{A} has a non-negligible advantage in winning the following selective master key security game.

Selective Secret Key Security Game

Init: The adversary \mathcal{A} commits to a challenge attribute list L_2^* .

Setup: The challenger runs the **ReKeyGen** algorithm and gives $RK_{L_1^* \to L_2^*}$ to \mathcal{A} .

Queries: \mathcal{A} makes the following queries.

- Extract(L_1^*): A submits an attribute list L_1^* for a KeyGen query where $L_1^* \neq L_1$, the challenger gives the adversary the secret key SK_{L1}*.

- RKExtract(L_2^*, W_2^*): \mathcal{A} submits an attribute list L_2^* for a RKGen query, the challenger gives the adversary the reencryption key RK_{L1}*-L2*.

Output: \mathcal{A} outputs the secret key $SK_{L_1^*}$ for the attribute list L_1^* , then \mathcal{A} succeeds.

The advantage of \mathcal{A} in this game is defined as

$$Adv_{\mathcal{A}} = Pr[\mathcal{A} succeeds].$$

3.3 Proposed Scheme

Let \mathbb{G} be a bilinear group of prime order p, and let g be a generator of \mathbb{G} . In addition, let $e:\mathbb{G}\times\mathbb{G}\to\mathbb{G}_1$ denote the bilinear map. Let $E:\mathbb{G}\to\mathbb{G}_1$ be an encoding between \mathbb{G} and \mathbb{G}_1 . A security parameter, κ , will determine the size of the groups. Let $\mathcal{U}=\{att_1,\cdots,att_n\}$ be a set of attributes; $S_i=\{v_{i,1},\cdots,v_{i,n_i}\}$ be a set of possible values associated with att_i and $n_i=|S_i|$; $L=[L_1,\cdots,L_n]$ be an attribute list for a user; and $W=[W_1,\cdots,W_n]$ be an access policy. [39]

Our six algorithms are as follows:



Setup (1^{κ}) The setup algorithm takes as input the number of attributes in the system. It then chooses a group \mathbb{G} of prime order p, a generator g and U random group elements $h_1, \dots, h_u \in \mathbb{G}$ that are associated with the U attributes in the system. In addition, it chooses random exponents α , $a \in \mathbb{Z}_p$.

The public key is published as

$$PK = g; e(g; g)^{\alpha}; g^{a}; h_{1}, \dots, h_{u}$$

The authority sets MSK = g^{α} as the master secret key.

KeyGen(*MSK*, *L*₁). The key generation algorithm takes as input the master secret key and a set S of attributes. The algorithm first chooses a random $t \in \mathbb{Z}_p$. It creates the private keyas

$$SK_{L_1}$$
: K = g ^{α} g^{at} L = g^t \forall x \in L₁ K_x = h^t_x

Encrypt(*PK*, *M*, *W*₁) The encryption algorithm takes as input the public parameters PK and a message M to encrypt. In addition, it takes as input an LSSS access structure $W_1 = (M_1; \rho_1)$. The function associates rows of M to attributes.

Let M_1 be a $\ell \times n$ matrix. The algorithm first chooses a random vector $\vec{v} = (s, y_2, \cdots, y_n) \in \mathbb{Z}_p^n$. These values will be used to share the encryption exponent s. For i = 1 to ℓ , it calculates $\lambda_i = \vec{v} \cdot M_{1i}$, where M_{1i} is the vector corresponding to the i th row of M_1 . In addition, the algorithm chooses random $r_1, \cdots, r_\ell \in \mathbb{Z}_p$.

The cipher text is published as CT_{W_1} :

$$\begin{split} C &= Me(g; \ g)^{\alpha s}; \ C' = \ g^s; \ g_2^s \ ; \\ & \left(C_1 = \ g^{a\lambda_1} h_{\rho_1(1)}^{-r_1}, D_1 = g^{r_1} \right), \cdots, \\ & \left(C_\ell = g^{a\lambda_\ell} h_{\rho_1(\ell)}^{-r_\ell}, D_\ell = g^{r_\ell} \right) \end{split}$$

along with a description of $(M_1; \rho_1)$.

RKGen (*MSK*, *SK*_{*L*₁}, *L*₂). The Re-key generation algorithm takes as input the *MSK*, *SK*_{*L*₁}, *L*₂, choose random $d \in \mathbb{Z}_p$, and compute g_2^d , send it to User2, send adt₁, and the new private key RK_{L→L₂} to proxy.

$$\begin{aligned} \mathsf{K}' &= \ \mathsf{g}^{\alpha}\mathsf{g}^{\mathrm{at}} \ \mathsf{g}_{2}^{\mathrm{ad}}; \ \mathsf{L}' &= \ \mathsf{g}^{\mathrm{t}}\mathsf{g}_{2}^{\mathrm{d}}; \forall \ \mathsf{x} \in \mathsf{L}_{1} \ \mathsf{K}'_{\mathsf{x}} &= \ \mathsf{h}^{\mathrm{t}}_{\mathsf{x}}\mathsf{g}_{2}^{\mathrm{d}} \\ SK_{L_{2}}: \quad \mathsf{L}'' &= \ \mathsf{g}^{\mathsf{t}_{1}^{-1}} \ \forall \ \mathsf{x}' \in \mathsf{L}_{2} \ \mathsf{K}''_{\mathsf{x}'} &= \ \mathsf{h}^{\mathsf{t}_{1}^{-1}}_{\mathsf{x}'} \end{aligned}$$

Reencrypt ($RK_{L \to L_2}$, CT_{W_1} , W_2) The Re-encryption algorithm takes as input the public parameters PK, $RK_{L \to L_2}$, CT_{W_1} to Re-encrypt. In addition, it takes as input an LSSS access structure $W_1 = (M_1; \rho_1), W_2 =$ $\left(M_{2};\rho_{2}\right)$. The function associates rows of M_{2} to attributes.

Let M_2 be a $\ell \times n$ matrix. The algorithm first chooses a random vector $\vec{v}' = (adt_1, d_2, \cdots, d_n) \in \mathbb{Z}_p^n$. These values will be used to share the encryption exponent s. For i = 1 to ℓ , it calculates $\lambda'_i = \vec{v}' \cdot M_{2i}$, where M_{2i} is the vector corresponding to the ith row of M_2 . In addition, the algorithm chooses randomr'_1, \cdots , $r'_{\ell} \in \mathbb{Z}_p$.

The Re-encryption algorithm then takes as input $L_1,L_2.$ Suppose that L_1 satisfies the access structure and let $I_1 \subset \{1,2,\cdots,\ell\}$ be defined as $I_1 = \{i:\rho_1(i) \in L_1\}$. Then, let $\{\omega_i \in \mathbb{Z}_p\}_{i \in I_1}$ be a set of constants such that if λ_i are valid shares of any secret s according to M_1 , then $\sum_{i \in I_0} \omega_i \lambda_i = s.$

The cipher text is published as CT_{W_2} :

$$\begin{aligned} &\frac{e(C',K')}{\prod_{i\in I_1}(e(C_i,L')e(D_i,K'_{\rho_1(i)}))^{\omega_i}} \\ &= \frac{e(g,g)^{\alpha_s}}{\prod_{i\in I_1}e(h_{\rho_{1(i)},g_2})^{-r_id\omega_i}e(g,g_2)^{r_i\omega_id}} \\ &\left(C'_1 = g_2^{-s\lambda'_1}h_{\rho_2(1)}^{-r'_1},D'_1 = g^{r'_1}\right), \cdots \\ &\left(C'_\ell = g_2^{-s\lambda'_\ell}h_{\rho_2(\ell)}^{-r'_\ell},D'_\ell = g^{r'_\ell}\right) \end{aligned}$$

Decrypt(CT_{W_1} , SK_{L_1} ; CT_{W_2} , SK_{L_2}). The decryption algorithm takes as input a cipher text CT_{W_1} , CT_{W_2} for access structure $(M_1; \rho_1)$, $(M_2; \rho_2)$ and a private key for a set L_2 . Suppose that L_2 satisfies the access structure and let $I_2 \subset \{1, 2, \dots, \ell\}$ be defined as $I_2 = \{i: \rho_2(i) \in L_2\}$. If $I_2 = \{i: \rho_2(i) \in L_2\}$. Then, let $\{\omega'_i \in \mathbb{Z}_p\}_{i \in I_2}$ be a set of constants such that if λ'_i are valid shares of any secret d, then $\sum_{i \in I_1} \omega'_i \lambda'_i = d$

The decryption algorithm first computes

$$= \frac{e(g,g)^{\alpha s} \prod_{i \in I_2} \left(e(C'_i, L'') e(D'_i, K''_{\rho_1(i)}) \right)^{\omega'_i}}{\prod_{i \in I_1} e(h_{\rho_{1(i)}}, g_2)^{-r_i d\omega_i} e(g, g_2)^{r_i \omega_i d} \prod_{i \in I_1} e(C_i D_i, g_2^{-d})^{\omega_i}}}{e(g,g_2)^{r_i \omega_i d} \prod_{i \in I_2} \left(e\left(g_2^{-s\lambda'_i} h_{\rho_2(i)}^{-r'_i}, g_1^{-1}\right) e\left(g_1^{r'_i}, h_{\rho_2(i)}^{t_1}\right) \right)^{\omega'_i}}{e(g,g_2)^{-ads}}$$

 $= e(g,g)^{\alpha s}$

The decryption algorithm can then divides out this value from C and obtain the message M.

3.4 Security proof

Theorem 1 If there is an adversary who breaks our scheme in the Selective-Policy model, a simulator can

take the adversary as oracle and break the DBDH assumption with a non-negligible advantage.

Proof We will show that a simulator \mathcal{B} can break the DBDH assumption with advantage $\frac{\epsilon}{2}$ if it takes an adversary \mathcal{A} , who can break our scheme in the Selective-Set model with advantage, as oracle.

The simulator $\mathcal B$ creates the following simulation

Init: The simulator \mathcal{B} runs takes in a q-parallel BDHE challenge \vec{y} , T. \mathcal{A} gives \mathcal{B} a challenge ciphertext policy W_1^* .

Setup: To provide a public key PK to \mathcal{A} , \mathcal{B} chooses random $\alpha' \in \mathbb{Z}_p$ and implicitly sets $\alpha = \alpha' + a^{q+1}$ by letting $e(g,g)^{\alpha} = e(g^a,g^{a^q})e(g,g)^{\alpha'}$. For each x for $1 \leq x \leq$ Ubegin by choosing a random value z_x .Let X denote the set of indices i, such that $\rho^*(i) = x$. Brun the program output h_x as: $h_x = g^{z_x} \sum_{i \in X} g^{aM_{i,1}^*/b_i} \cdot g^{a^2M_{i,2}^*/b_i} \cdots g^{a^nM_{i,n}^*/b_i}$

Finally \mathcal{B} sends \mathcal{A} the public key.

Phase 1: *A* makes the following queries.

- Extract(L_1)[39]: \mathcal{A} submits an attribute list $L_1^* = (L_1, L_2, \dots, L_n)$ in a secret key query. The attribute list must satisfy $L_1 \neq W_1^*$ or else \mathcal{B} simply aborts and takes a random guess. \mathcal{B} generates $SK_{L_1}^*$ and sends it to \mathcal{A} .

- **RKExtract**(L_2, W_2): \mathcal{A} submits an attribute list $L_2^* = (L'_1, L'_2, \dots, L'_n)$ and an access policy W_2^* in a reencryption key query. The attribute list must satisfy $L_2 \neq W_2^*$ or else \mathcal{B} simply aborts and takes a random guess. In the same way, \mathcal{B} generates $SK_{L_2}^*$ and sends it to \mathcal{A} .

Then \mathcal{B} submits L_1^* to **Extract** query and gets a secret key $SK_{L_1^*}$. Then it random choose $d^* \in \mathbb{Z}_p$ and compute $g_2^{d^*}$, at last generate the $RK_{L_1 \to L_2}^*$ and sends it to \mathcal{A} .

Challenge: \mathcal{A} submits two challenge messages M_0 and M_1 . \mathcal{B} flips a coin $b \in \{0, 1\}$. It creates

$$CT_{W_1}: C^* = M_b T \cdot e(g; g)^{s\alpha'}; C'$$

= g^s; g^s₂ (C'_i, D'_i)_{1 \le i \le \ell}

Phase 2: Phase 1 is repeated.

Guess: \mathcal{A} outputs a guessb' of b. \mathcal{B} outputs 1 if and only if b' = b.

Therefore, the advantage of breaking the DBDH assumption is

 $Adv_{\mathcal{A}} = \left| \Pr[b' = b] - \frac{1}{2} \right|$

$$= \left| \Pr[b = 0] \Pr[b' = b|b = 0] + \Pr[b = 1] \Pr[b' = b|b = 1] - \frac{1}{2} \right|$$
$$= \left| \frac{1}{2} \left(\frac{1}{2} + \epsilon \right) + \frac{1}{2} \frac{1}{2} - \frac{1}{2} \right| = \frac{1}{2} \epsilon$$

Theorem 2 If there is an adversary who breaks our scheme in selective the reencryption key to get User1's SK_{L_1} security model, a simulator can take the adversary as oracle and solve the DDH problem with a non-negligible advantage.

Proof We will show that a simulator \mathcal{B} can solve the DDH problem with advantage eif it takes an adversary \mathcal{A} , who can break our scheme in the selective the reencryption key security model with advantage, as oracle. Suppose the proxy colludes with the User2, he can get $g_2^{d^*}$ from User2.

Given a CBDH challenge tuple $[g, A, B, C] = [g, g^a, g^b, g^c]$ by the challenger, the simulator \mathcal{B} creates the following simulation.

Init: The adversary \mathcal{A} commits to a challenge attribute list L_1^* .

Setup: To provide a public key PK to A, Bgenerate

$$PK = g; e(g; g)^{\alpha'}; g^{a'}; h_1, \dots, h_u$$

Queries: \mathcal{A} makes the following queries.

- Extract(L_1^*): \mathcal{A} submits an attribute list L' for a KeyGen query where $L_1^* \neq L'$, the challenger gives the adversary the secret key SK $_{L_1^*}$.

$$SK_{L_1^*}$$
: K = $g^{\alpha'}g^{a't'}$ L = $g^{t'}$ $\forall x \in L_1 K_x = h_x^{t'}$

- RKExtract(L_2^*, W_2^*): \mathcal{A} submits an attribute list L_2^* for a RKGen query, The challenger runs the **ReKeyGen** algorithm. Challenger choose randomly $d^* \in \mathbb{Z}_p$, computes $g_2^{d^*}$, then gives $g_2^{d^*}$, $RK_{L_1^* \to L_2^*}$ to \mathcal{A} .

$$\begin{aligned} \mathsf{RK}_{L_{1}^{*} \to L_{2}^{*}} &: \mathsf{K}' \;=\; \mathsf{g}^{\alpha'} \mathsf{g}^{a't'} \; \mathsf{g}_{2}^{a'd^{*}} \; \; \mathsf{L}' \;=\; \mathsf{g}^{t'} \mathsf{g}_{2}^{d^{*}} \\ \\ \forall \; \mathsf{x} \in \mathsf{L}_{1} \; \mathsf{K}'_{\mathsf{x}} \;=\; \mathsf{h}_{\mathsf{x}}^{t'} \mathsf{g}_{2}^{d^{*}} \end{aligned}$$

Output: \mathcal{A} outputs the secret key $SK_{L_1^*}$ for the attribute list L_1^* , then \mathcal{A} succeeds.

The advantage of \mathcal{A} in this game is defined as

$$Adv_{\mathcal{A}} = Pr[\mathcal{A} \text{ succeeds}].$$

If the proxy collude with the User2, he can get $g_2^{d^*}$ from User2, then he can get $K' = g^{\alpha'}g^{a't'}g_2^{a'd^*}$; $L = g^{t'}$; $\forall x \in L_1$ $K_x = h_x^{t'}$, $Adv_{\mathcal{A}}$ is as follows:



$$\begin{aligned} |\Pr[d^*, a' \stackrel{\emptyset}{\leftarrow} \mathbb{Z}_p: \mathcal{D}\left(g_2^{d^*}, g_2^{a'}, g_2^{a'd^*}\right)] - \Pr[d^*, a', z \\ \stackrel{\emptyset}{\leftarrow} \mathbb{Z}_p: \mathcal{D}\left(g_2^{d^*}, g_2^{a'}, g_2^{z}\right)]| \end{aligned}$$

4. Discussions

4.1 Re-Outsourcing Computation Reduction

In our scheme, the User1 can finish the process of proxy. If we omit the proxy, not only User1but also User2 would increase the amount of computation. We will use the third party. We can also outsource the policy of W_2 . The algorithm is as follows.

TransformKeyGenout(MSK; L_2) The algorithm runs KeyGen(MSK; L_2) to obtain SK_{L_2} : $L'' = g^{t_1^{-1}} \forall x' \in L_2 K_{x'}^{''} = h_{x'}^{t_1^{-1}}$. It chooses a random value $z \in \mathbb{Z}_p^*$. It sets the transformation key TK as

$$L^{''} = g^{t_1^{-1}/z} \quad \forall x' \in L_2 K_{x'}^{''} = h_{x'}^{t_1^{-1}/z}.$$

and the private key SK as (z;TK).

After Re-outsourcing, user2 get

$$(T_1 = e(g, g_2)^{\frac{-ads}{z}}, T_0 = \frac{e(g, g)^{\alpha s}}{e(g, g_2)^{-ads}})$$

Finally, User2 get M = $\frac{C}{T_0 \cdot T_1^z}$

4.2 Re-encryption Control

Note that if the User1 does not provide g_2^s in ciphertext, the original decryption is not affected but the decryption of re-encrypted ciphertext cannot go on. That's because g_2^s is only used in re-encrypted step, which is used in CP-policy. So she can control whether the ciphertext can be re-encrypted. In the same way, the proxy can also decide whether the re-encrypted ciphertext can be re-encrypted.

4.3 Extra Access Control

Our schemes try to allow the proxy to add extra access policy when re-encrypting ciphertext. For example, supposing the proxy can re-encrypt ciphertext under policy from W_1 to W_2 , he can add an extra access policy W_3 to the re-encrypted ciphertext such that only user whose attribute list L simultaneously satisfies W_2 and W_3 can decrypt the re-encrypted ciphertext.

1. For a re-encryption key pair, choose a new d' $\stackrel{R}{\leftarrow}$ Zp, compute new re-encryption key pair.

2. To decrease the amount of computation, add **Encrypt**(**PK**, $E(g_3^{d'})$, W_3) to the re-encrypted ciphertext.

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