

A Novel Architecture for Real Time Implementation of Edge Detectors on FPGA

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Abstract

With the introduction of reconfigurable platform such as Field Programmable Gate Arrays (FPGA) and advent of new high level tools to configure them, image processing on FPGA has emerged as a practical solutions for most of computer vision and image processing problems. This paper briefly explains the implementation of several edge detection algorithms like Sobel, Prewitt, Robert and Compass edge detectors on FPGA and makes a comparative study of their performance. The design utilizes powerful design tool System Generator (SysGen) and Embedded Development Kit (EDK) for hardware-software codesign and integrates the edge detection hardware as a peripheral to the Microblaze 32 bit soft RISC processor with an input from a CMOS camera and output to a DVI display and verified the results video in real time.

Keywords: Field Programmable Gate Arrays (FPGA), Image processing algorithms, Edge detection, System Generator (SysGen), Embedded Development Kit (EDK), Real Time

1. Introduction

An edge in an image is a contour across which the brightness of the image changes abruptly. However, image data is discrete, so edges in an image often are defined as the local maxima of the gradient. An edge detector is basically a high pass filter that can be applied to extract the edge points in an image. The goal of edge detection is to mark the points in a digital image at which the luminance changes abruptly. The mathematical representation for the same is a convolution sequence given as:

$$g(x,y) = \sum_{i=-k}^k \sum_{j=-l}^l f(x-k,y-l)h(k,l)$$

Where, $f(x,y)$ is the input image, $h(x,y)$ is filter mask and $g(x,y)$ is the resultant image.

General purpose microcontrollers are proved to be less useful when it comes to the implementation of image processing algorithms on embedded scale. In certain instances, image processing algorithms are implemented on a dedicated Application Specific Integrated Circuits (ASIC) and more commonly on Digital Signal Processors (DSP). With the advent of Field Programmable Gate Arrays (FPGA), it has become an alternative for the implementation of Image processing algorithms on ASIC as it provides speed comparable to an ASIC and is easily reconfigurable.

The objective of this work is to develop a real-time edge detection system where the input comes from a live video acquired from a CMOS camera and the detected edges to be displayed on a DVI display screen.

2. The Setup

The setup for implementation consists of Video Starter Kit (VSK) consisting of Spartan 3A DSP XCSD3400A FPGA connected to a Micron CMOS camera of resolution 720 x 480 pixels delivering frames at 60 fps through a FPGA Mezzanine Card (FMC) Daughter card used for decoding the data arriving through the serial LVDS camera interface. The de-serialized input consists of V-Sync, H-Sync and 8 line data bus which serves as the input for the Edge detection model. The edge filter is applied in the Camera Processing block on the input signal arriving from the Camera In block. The output signal is Gamma corrected for the output DVI monitor and is driven by Display controller to the DVI output monitor. Video to VFBC and MPMC core helps us to store the image data and buffer them to the output screen.

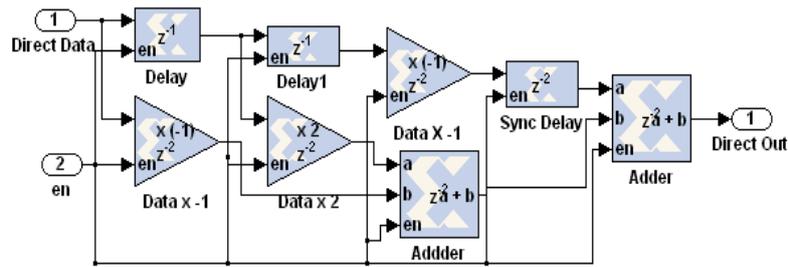


Fig. 3 Convolution block.

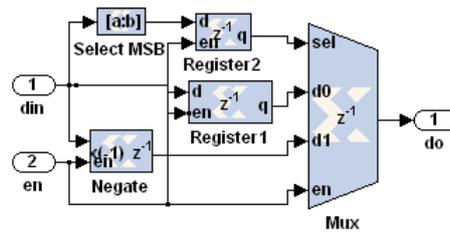


Fig. 4 Calculation of magnitude.

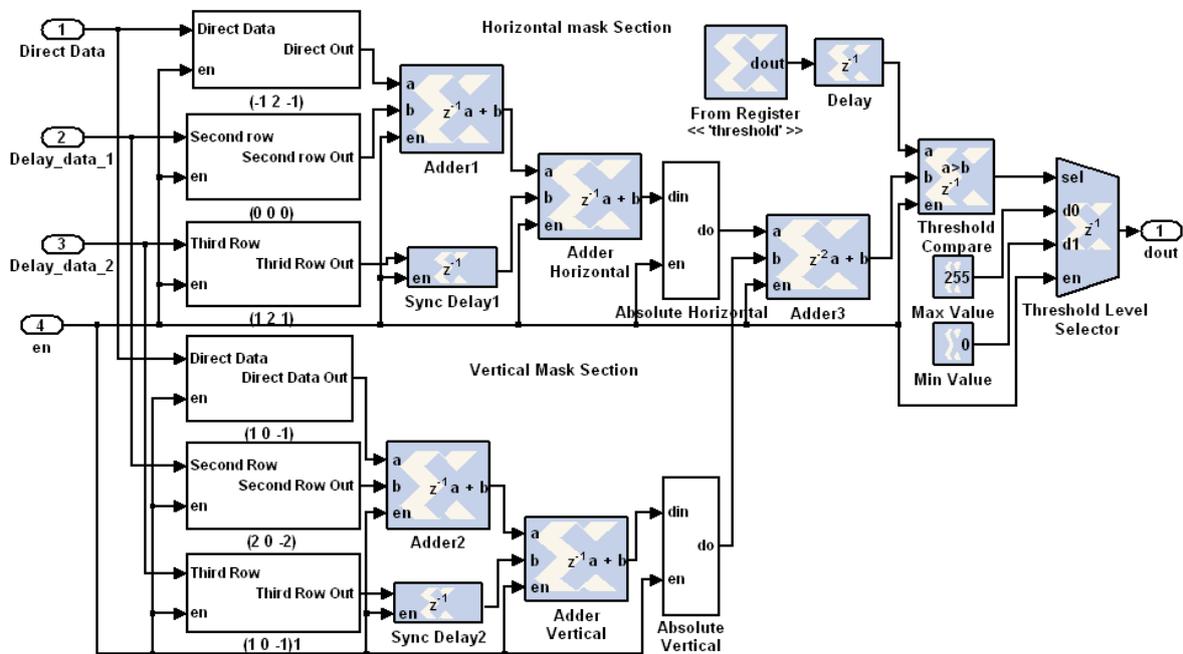


Fig. 5 Mask Implementation Block.

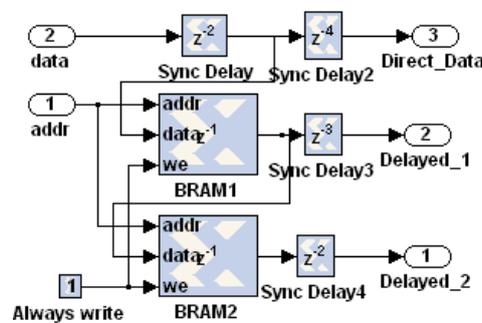


Fig. 6 Line Buffer.

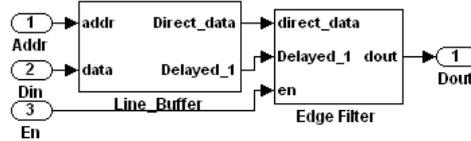


Fig. 7 Edge Detection Block.

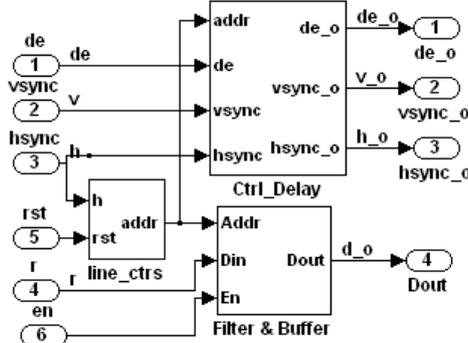


Fig. 8 Synchronization Block.

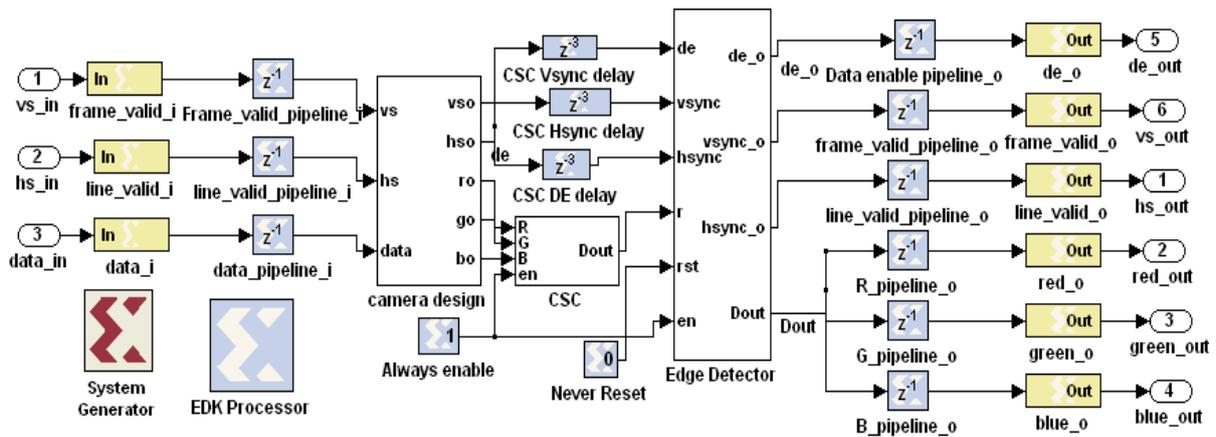


Fig. 9 Color Space Converter and Edge Detection Block.

3.2 Prewitt Edge Detection

The Prewitt edge detection is based on the idea of the central differences and give equal weightage to all pixels when averaging. Prewitt Cross operator performs a simple, quickly computable, 2-D spatial gradient measurement on the image.

These kernels are, however, sensitive to noise. We can reduce some of the effects of noise by averaging. This is done in the Prewitt kernels by averaging in y when calculating $\partial f/\partial x$ and by averaging in x when calculating $\partial f/\partial y$. Together, these kernels give us the components of the gradient vector.

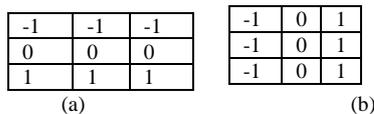


Fig. 10 Prewitt Edge Detector – (a) Horizontal & (b) Vertical kernel.

The FPGA implementation is same as Sobel's edge detector, with the change in the mask values.

3.3 Robert Edge Detector

Roberts's operator consists of a pair of 2x2 convolution kernels which are orthogonal to each other. These masks are designed to respond maximally to edges running at 45° to the pixel grid, one mask for each of the two perpendicular orientations. The masks are shown below.



Fig 11. Robert Edge Detector (a) Horizontal & (b) Vertical Kernel.

Gradient magnitude is given by:

$$G = \sqrt{G_x^2 + G_y^2} \approx |G_x| + |G_y|$$

Gradient direction is given as,

$$\theta = \tan^{-1} \left(\frac{G_y}{G_x} \right)$$

Where,

$$G_x = \frac{\partial f}{\partial x} = 1 * f(x-1, y-1) + 0 * f(x-1, y) + 0 * f(x, y-1) + -1 * f(x, y)$$

$$G_y = \frac{\partial f}{\partial y} = 1 * f(x-1, y-1) + 0 * f(x-1, y) + 0 * f(x, y-1) + -1 * f(x, y)$$

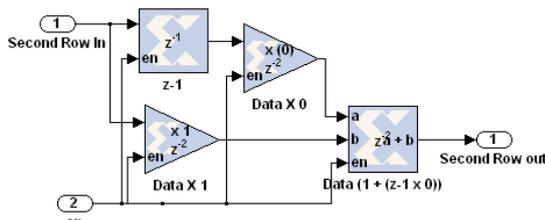


Fig. 12 Convolution Block for Robert Edge Mask.

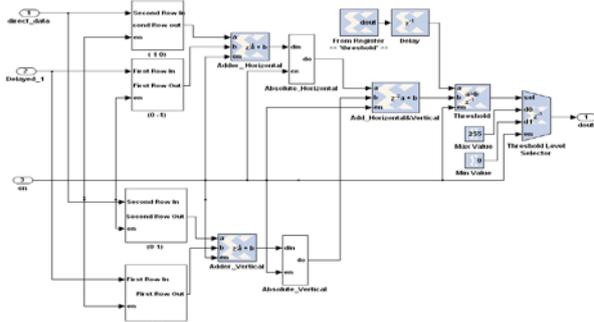


Fig. 13 Mask implementation Block.

3.4 Compass Edge Detector

Compass Edge Detectors are an alternative approach to the differential gradient edge detection. The edge magnitude and orientation of a pixel is determined by the template that matches the local area of the pixel the best. These operators comprise of eight kernels each. The whole set of 8 kernels of each operator are produced by taking one kernel of the respective type and by rotating its coefficients circularly. Each of the resultant kernels is sensitive to an edge orientation ranging from 0° to 315° in steps of 45° , where 0° corresponds to a vertical edge. In this paper, four types of compass edge detectors namely,

1. Compass,
2. Prewitt Compass,
3. Kirsch Compass,
4. Robinson Compass

are implemented

These kernels are convolved with the input image to obtain the gradients along the corresponding directions. $G_S, G_{SE}, G_E, G_{NE}, G_N, G_{NW}, G_W,$ and G_{SW} represents gradients along South, South-East, East, North-East, North, North-West, West and South-West directions respectively.

The *edge magnitude* is given by the maximum of calculated gradients. Mathematically it can be expressed as,

$$G_{max} = \max \{G_S, G_{SE}, G_E, G_{NE}, G_N, G_{NW}, G_W, G_{SW}\}$$

where, G_{max} is the gradient corresponding to maximum pixel value.

The local *edge orientation* is estimated with the orientation of the kernel that yields the maximum response. The values for the output orientation image lie between 0 and 7, depending on which of the 8 kernels produced the maximum response. These can be quantized in terms of angle ranging from 0 to $(7 * \pi / 4)$ radians differing by $\pi / 4$ in anticlockwise direction. Direction is perpendicular to the edge. Generally, direction points to the brighter side of the edge. Mathematically it can be expressed as,

$$\theta = \tan^{-1} \left(\frac{G_{max}}{G_x} \right)$$

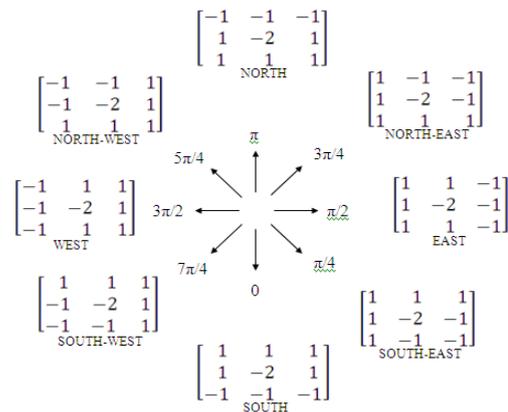


Fig. 14 Compass Masks and their orientation

The south-east direction masks for each type methods are shown below.



(a) Robinson

(b) Prewitt

$$\begin{bmatrix} -3 & -3 & -3 \\ -3 & 0 & 3 \\ -3 & 3 & 3 \end{bmatrix} \quad \begin{bmatrix} -2 & -1 & 0 \\ -1 & 0 & 1 \\ 0 & 1 & 2 \end{bmatrix}$$

(c) Kirsch (d) Sobel

maximum block, to find the maximum of the calculated edge gradients.

Fig. 15 Compass Edge Detector – South East Directional kernel

The FPGA implementation involved implementation of 8 Kernel operators which are similar to the Sobel kernel discussed above and a

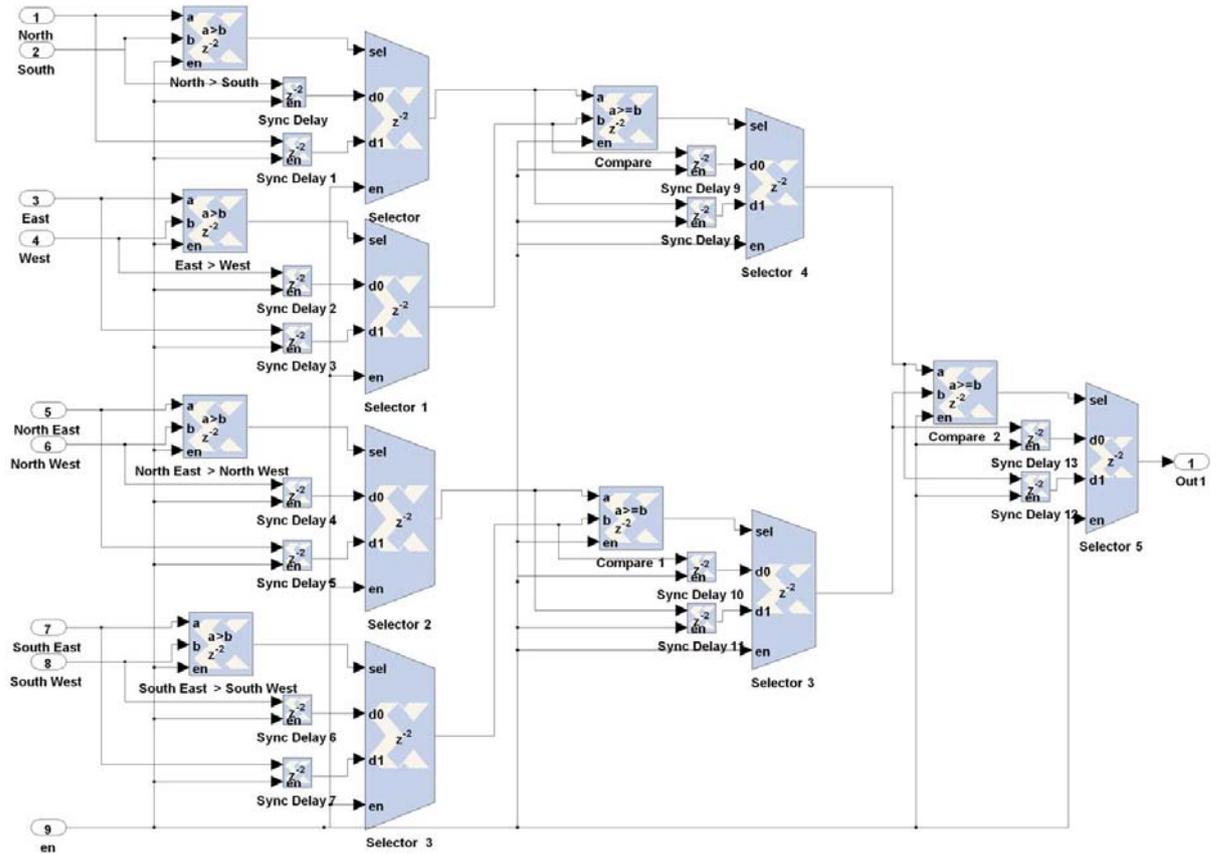


Fig. 16 Edge Maximum Block.

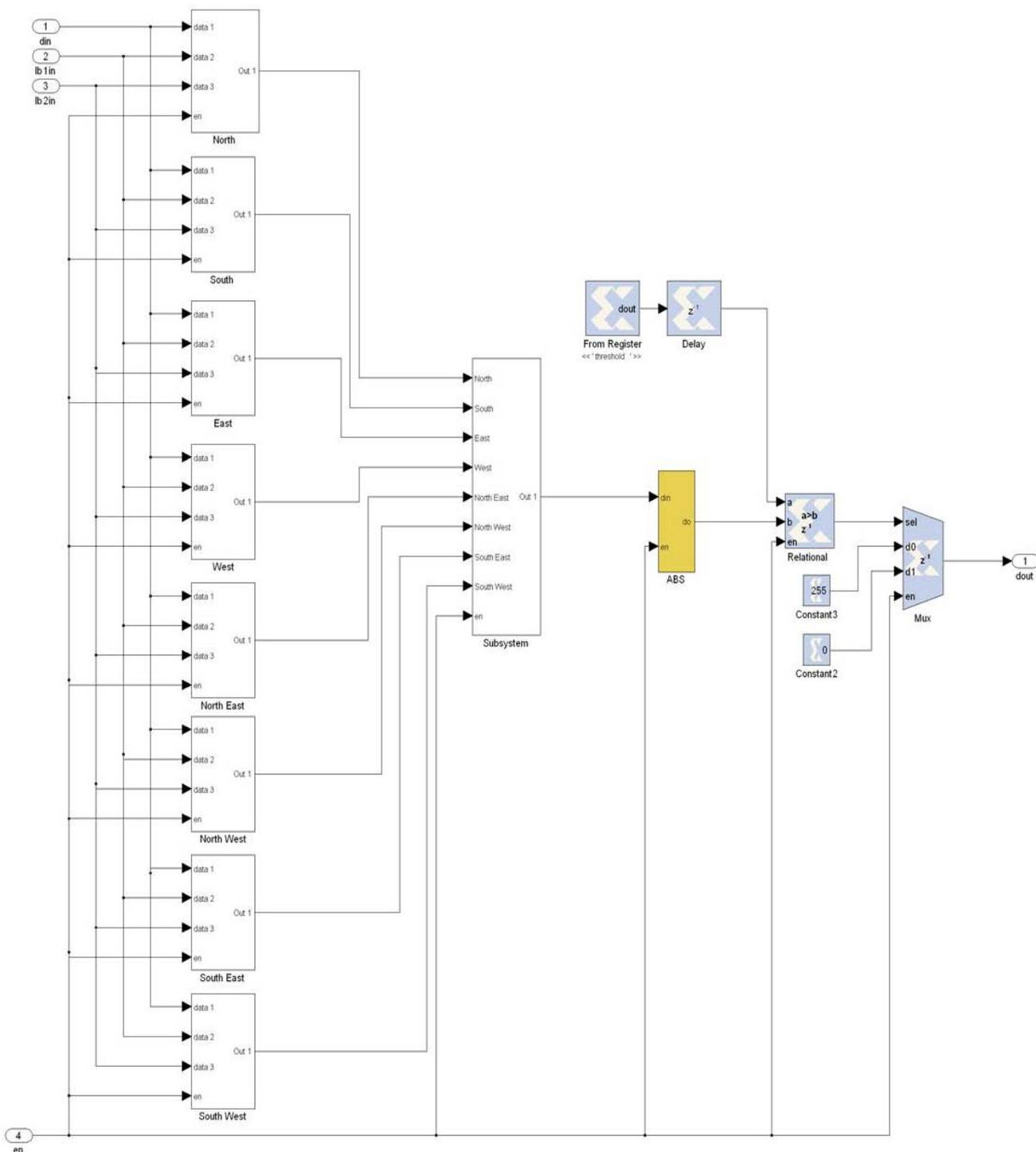


Fig. 17 System Generator Block for Compass Edge Detectors.

4. Results

The output image for input images of resolution 800 x 600 discussed above are shown below.



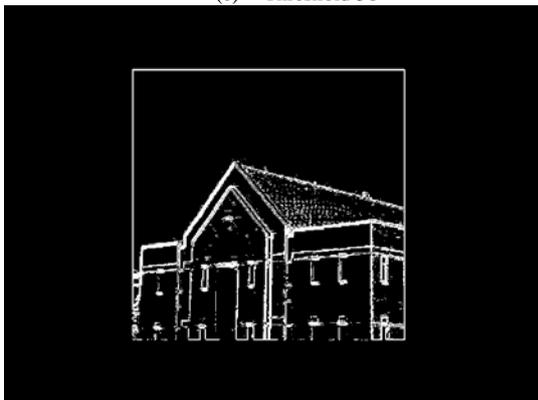
Input Image (a) 800 x 600



(b) Threshold 40



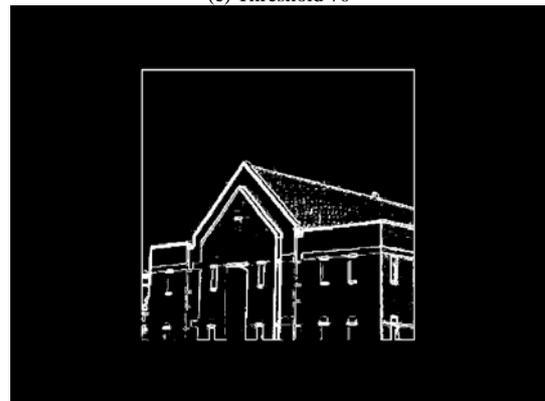
(c) Threshold 56



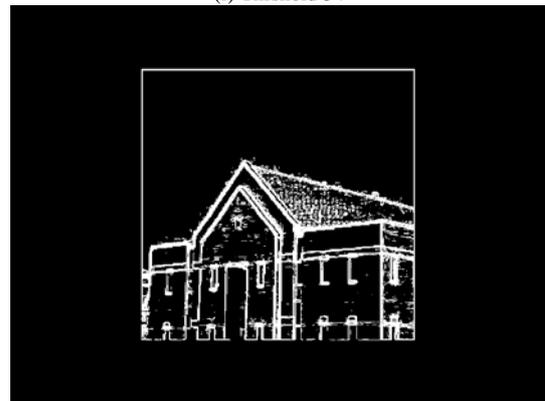
(d) Threshold 56



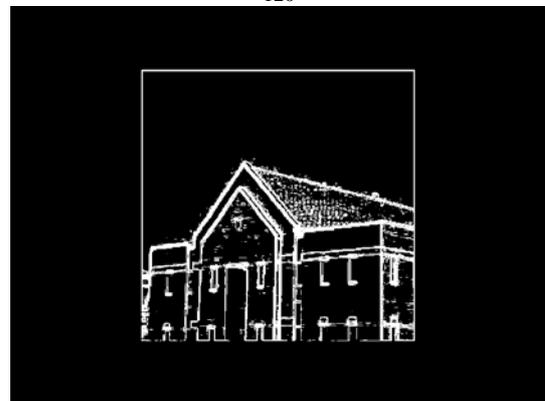
(e) Threshold 70



(f) Threshold 54



(g) Threshold
120



(h) Threshold 135

Fig. 18 (a) Input image of resolution 800 x 600 . Edge output using (b) Robert (c) Prewitt (d) Sobel (e) Robinson Compass (f) Prewitt Compass (g) Kirsch Compass Masks (h) Sobel Compass Masks.



(a)



(b)

Fig. 20 (a) Experimental setup for implementation of edge detection. Input is from CMOS camera and the output is on a DVI display (b) Setup for verification. Input is obtained from a DVI Video source and output is on a DVI display.

Edge detection methods investigated so far are further assessed by quality measures that give reliable statistical evidence to distinguish among the edge maps obtained. The absence of the ground truth edge map reveals the search for an alternative approach to assess and compare the quality of the edge maps resulted from the detectors exploited so far. The evidence for the best detector type is judged by studying the edge maps relative to each other through statistical evaluation. Upon this evaluation, an edge detection method can be employed to characterize edges to represent the image for further analysis and implementation.

Table 1: Relative frequencies of edge appearance for various edge detectors on edge output image

Operators	Sobel	Roberts	Prewitt
Sobel	1	0.7232	1.0014
Roberts	1.3827	1	1.3847
Prewitt	0.9986	0.7222	1
Robinson Compass	0.9976	0.7215	0.999
Prewitt Compass	1.0128	0.7325	1.0142
Compass Sobel	0.9977	0.7215	0.9991
Compass Kirsch	0.9928	0.781	0.9942

Operator s	Robinson Compass	Prewitt Compass	Sobel Compass	Kirsch Compass
Sobel	1.0024	0.9874	1.0023	1.0072
Roberts	1.3861	1.3652	1.386	1.3927
Prewitts	1.001	0.986	1.0009	1.0058
Compass	1	0.985	0.9999	1.0048
Prewitt Compass	1.0152	1	1.0152	1.0201
Robinson Compass	1.0001	0.9851	1	1.0048
Kirsch Compass	0.9952	0.9803	0.9952	1

The above table summarizes the relative frequencies of edge pixel occurrence for various edge detectors. For each edge map, max (ndf) where ndf is the frequency f of occurrence for the filter is reported, and the ratio with respect to each other gives comparative statistics for the occurrence of edges. The Compass filter with Kirsch mask reports higher detected edge pixels.

Table 2: Resource estimation for various edge detectors on Spartan 3A DSP XC3SD3400A FPGA

Edge Operator	Slices	Flip Flops	LUTs	IOBs	BRAMs	Max. Freq (Mhz)
Sobel	4%	4%	3%	29%	4%	154.918
Prewitt	4%	4%	3%	29%	4%	154.918
Robert	2%	1%	1%	29%	3%	154.959
Compass operator	19%	16%	12%	29%	4%	137.646

5. Conclusion

Various edge detectors were implemented on FPGA at a rate of 60 fps for an input image of resolution 720x480. The design was tested for a resolution upto 1024 x 768 on a DVI input and output. The implementation can be extended to color video images as well for much faster frame rate.

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