

# Mitigate Black Hole Attack In Dynamic Source Routing (DSR) Protocol By Trapping

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## Abstract

Ad hoc network maximize the total network throughput by using all available nodes for routing and forwarding. MANETs are highly vulnerable to attacks than wired networks due to the open medium, dynamically changing network topology, cooperative algorithms, and lack of centralized monitoring. Hence, a node can misbehave and fail to establish route or route the data due to its malicious activity to decrease the performance of ad hoc network. In this paper, a method to mitigate the malicious nodes forming black hole attack in dynamic ad hoc network is proposed. This paper studies black hole attack impact in ad hoc networks with DSR routing protocol when the nodes are mobile. The proposed routing is based on DSR and is modified with detection algorithm. It is divided into two phases: Detection before route establishment and avoidance of malicious nodes during data forwarding. The silent feature of proposed scheme is its simplicity and effectiveness in detecting malicious nodes.

**Keywords:** Ad hoc network, network attacks, Dynamic Source Routing (DSR), Black Hole Attack, Trap Header(TH).

## 1. Introduction

Mobile Ad hoc Networks (MANET) are utilized to set up wireless communication in improvised environments without a predefined infrastructure or centralized administration [1]. MANET has been normally deployed in adverse and hostile environments where central authority point is not necessary. Another unique characteristic of MANET is the dynamic nature of its network topology which would be frequently changed due to the unpredictable mobility of nodes [2]. Furthermore, each mobile node in MANET plays a router role while transmitting data over the network. Hence, any compromised nodes under an adversary's control could cause significant damage to the functionality and security of its network since the impact would propagate in performing routing tasks.

Because these networks are temporary, they can be attacked from within, due to being constructed without protection, in poor conditions. Attacks are also launched if nodes are compromised. Another issue is the node number. Hundreds/thousands of nodes might be required in a network and security measures undertaken must be efficient and cost-effective for a vast network. Exchange of topological information among nodes is facilitated by routing protocols to establish routes and this is used by attackers for acts including bogus routing, incorrect forwarding, lack of error messages, restricted reply time, thereby leading to retransmission and inefficient routing[3]. Several work addressed the intrusion response actions in MANET by isolating uncooperative nodes based on the node reputation derived from their behaviors. Such a simple response against malicious nodes often neglects possible negative side effects involved with the response actions. In MANET scenario, improper countermeasures may cause the unexpected network partition, bringing additional damages to the network infrastructure. To address the above-mentioned critical issues, more flexible and adaptive response should be investigated.

Common attacks faced by networks include blackhole, grey hole and wormhole attacks, and IP spoofing[4]. Black hole attacks are malicious nodes that refuse to forward traffic[5]. External attacks can typically be prevented by using standard security mechanisms such as firewalls, encryption and so on. Internal attacks are typically more severe attacks, since malicious insider nodes already belong to the network as an authorized party and are thus protected with the security mechanisms the network and its services offer. Thus such malicious insiders who may even operate in a group may use the standard security means to actually protect their attacks. These kind of malicious parties are called compromised nodes, as their actions compromise the security of the whole ad hoc network.



evaluate the dynamic training data in every time interval as in [12]. The solution makes the participating nodes realize that, one of their neighbors is malicious; the node thereafter is not allowed to participate in packet forwarding operation. In normal AODV, the node that receives the RREP packet first checks the value of sequence number in its routing table. The RREP packet is accepted if it has RREP\_seq\_no higher than the one in routing table. DPRAODV does an addition check to find whether the RREP\_seq\_no is higher than the threshold value. The threshold value is dynamically updated as in every time interval. As the value of RREP\_seq\_no is found to be higher than the threshold value, the node is suspected to be malicious and it adds the node to the black list. As the node detected an anomaly, it sends a new control packet, ALARM to its neighbors. The ALARM packet has the black list node as a parameter so that, the neighboring nodes know that RREP packet from the node is to be discarded. Further, if any node receives the RREP packet, it looks over the list, if the reply is from the blacklisted node; no processing is done for the same. It simply ignores the node and does not receive reply from that node again. So, in this way, the malicious node is isolated from the network by the ALARM packet.

Mittal et al[13] developed the routing protocol which can deal with single and cooperative black hole attack and also without degrading the performance of such networks. The approach provides a feasible solution for the Black hole node detection within the network by making use of "reputation tables" and assigning reputation values to the participating nodes. It improved the routing security of the existing association based DSR protocol using the concept of reputation of nodes value, by identifying and isolating black hole nodes working in a group.

### 3. Methodology

#### 3.1. Dynamic Source Routing (DSR)

The Dynamic Source Routing (DSR) protocol is a on-demand routing protocol. DSR protocol maintains the route cache to store the route to the mobile node it is aware [14, 15]. This protocol composed of two major phases: route discovery and route maintenance. Whenever any node has the data to send, first it checks the route cache for the route to the destination. If it has the unexpired route, then it use it otherwise initiate a route discovery process by broadcasting the RREQ (Route Request) packet which contains the source

address and destination address. Whenever any intermediate node receives the RREQ, and it does not have the route to the destination it adds its own address in the route record and forward to its neighbor. RREP (Route Reply) is generated whenever RREQ reaches to destination node or intermediate node which has the route to destination in its route cache. Route maintenance mechanism is used to detect whether the path to the destination exist or not. Route maintenance uses the route error message and acknowledgement. Route error (RERR) message is initiated whenever the destination's data link layer recognize any transmission error.

DSR is suited for small to medium sized networks as its packet overhead can scale all the way down to zero when all nodes are relatively stationary [16]. The packet data overhead will increase significantly for networks with larger hop diameters as more routing information will need to be contained in the packet headers. The DSR protocol is composed of two main mechanisms that work together to allow the discovery and maintenance of source routes in the ad hoc network:

- **Route Discovery** is the mechanism by which a node S wishing to send a packet to a destination node D obtains a source route to D. Route Discovery is used only when S attempts to send a packet to D and does not already know a route to D.

- **Route Maintenance** is the mechanism by which node S is able to detect, while using a source route to D, if the network topology has changed such that it can no longer use its route to D because a link along the route no longer works. When Route Maintenance indicates a source route is broken, scan attempt to use any other route it happens to know to D, or it can invoke Route Discovery again to find a new route for subsequent packets to D. Route Maintenance for this route is used only when S is actually sending packets to D.

#### 3.2. Proposed modification in the DSR

The proposed routing is based on DSR with modification for detection of black hole attack. It is divided into two phases: Detection before route establishment and avoidance of malicious nodes during data forwarding. The salient feature of proposed scheme is its simplicity and effectiveness in detecting malicious nodes in dynamic scenarios.

This algorithm has been designed based on the concept that malicious node may drop the packet or modify the packet. The DSR is modified to contain new header called Trap Header (TH). During detection phase, the nodes first sources the entire two hop neighbor node id's and sends trap packet with TH consisting of invalid data destination to its two hop neighbors. If the receiving node states that it has the route to the invalid destination in its cache, and has forwarded the data packet to next hop then the node is assumed to be a black hole malicious node. This information about the maliciousness is stored in the nodes. During route discovery, the nodes cross check the routes in its cache and if the route consists of a malicious node, the node invalidates that route and starts a fresh route discovery avoiding the malicious node. Thus, the proposed mechanism mitigates the black hole attack by a simple mechanism of trapping the malicious nodes and avoiding it in any of the routes during transmitting data packets.

#### 4. Results and Discussion

The proposed DSR is simulated to evaluate its performance and compared with traditional DSR. The experiments are conducted for varying speed of the mobile nodes. The speed is varied from 10 Kmph to 90 Kmph and studied for the network performance. The black hole attack misbehaviour is defined as either drop the packets or not to forward the packet in the specified time interval. DSR routing protocol parameters were set as shown in Table 1.

Table 1: DSR Routing Parameters Used

Parameters	Values
Route expiry time	300 second
Request table size	64
Maximum transmission attempt	16
Timeout value for non-propagating requests	0.03 second
Gratuitous route reply timer	1 second
Maintenance hold off time during route maintenance	0.25 second
Maintenance acknowledgement time	0.5 second

Several performance metrics are used to compare the proposed DSR protocol with the existing one.

The following metrics were considered for the comparison were

**Packet Delivery Ratio(PDR):** It is the ratio of the number of packets received and the number of packets sent.

**Average End to End delay:** It gives the mean time (in seconds) taken by the packets to reach their respective destinations.

Table 2(a, b and c) tabulates the Number of hops to destination, end to end delay and packet delivery ratio obtained for the proposed DSR and DSR. Figure 2 to Figure 4 shows the same.

Table 2: Results of the experiments

Table 2(a): Values of No. of hops to destination

Mobility	No of hops to destination	
	DSR	Proposed DSR
10 Kmph	2.7	2.9
30 Kmph	3.2	3.6
50 Kmph	3.5	3.8
70 Kmph	3.9	4.1
90 Kmph	4.2	4.4

Table 2(b): Values of the end to end delay

Mobility	End to End Delay	
	DSR	Proposed DSR
10 Kmph	0.0514	0.0464
30 Kmph	0.0608	0.0582
50 Kmph	0.0684	0.0618
70 Kmph	0.0726	0.0638
90 Kmph	0.0784	0.0692

Table 2(c): Values of Packet Delivery Ratio

Mobility	Packet Delivery Ratio (PDR)	
	DSR	Proposed DSR
10 Kmph	0.9278	0.9432
30 Kmph	0.9148	0.9326
50 Kmph	0.8842	0.9014
70 Kmph	0.8621	0.8942
90 Kmph	0.8544	0.8824

It is observed that the number of hops for the proposed DSR is slightly more than the DSR as shown in figure 2. This is due to avoiding the malicious nodes in the network, while transmitting data packets to the destination. As the increase is negligible, when compared to DSR, the increase can be ignored.

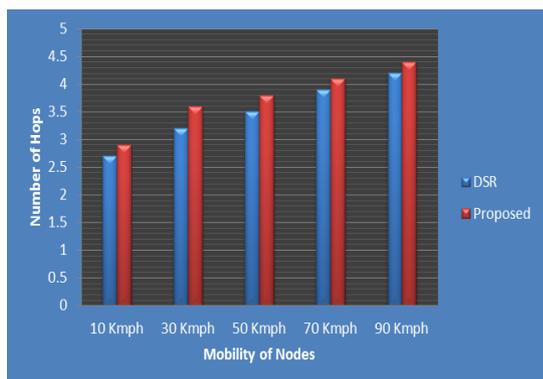


Figure 2. Number of Hops to Destination

The end to end delay in the proposed DSR is considerably less and it is observed that with the increase in number of nodes, the delay in DSR increases by 13.3%. Though, the number of hops from the source to destination increases, the end to end delay is less in the proposed DSR as shown in figure 3.

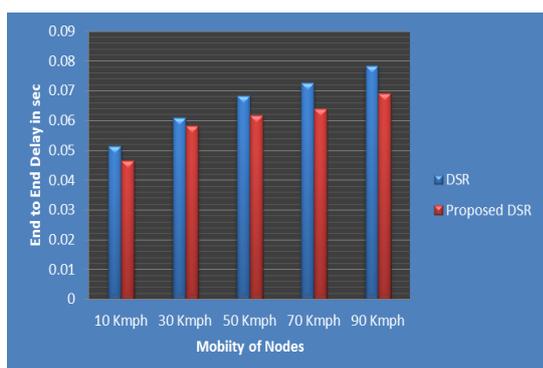


Figure 3. End to End Delay

The PDR improves with the use of modified DSR in the range of 1.57 % to 3.28% as shown in figure 4. It is observed from the tables and figures that the proposed DSR performance better than DSR in the presence of black hole attack.

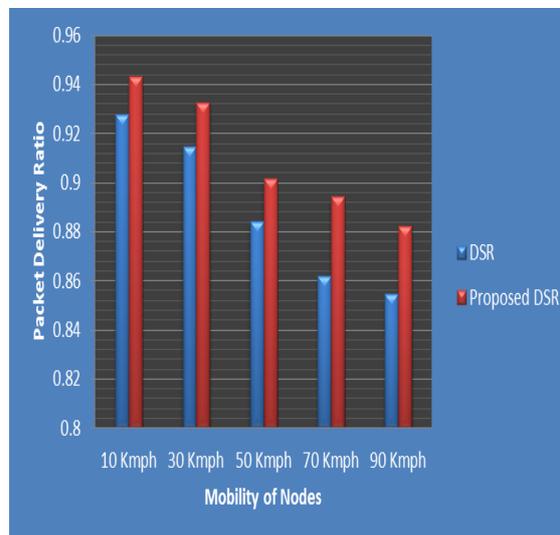


Figure 4. Packet Delivery Ratio

## 5. Conclusion

MANET networks are systems of mobile ad hoc networks which are presented dynamically and self-organized in temporary topologies. Internal attacks are typically more severe attacks, since malicious insider nodes already belong to the network as an authorized party and are thus protected with the security mechanisms the network and its services offer. The DSR routing is modified to include a Trap Header to identify malicious nodes. Experimental results demonstrate that the proposed DSR performance better than DSR in the presence of black hole attack under dynamic conditions.

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